**Skills and Jobs**

As a leader of a 4member team, I would surmise that the following positions would be necessary and appropriate to finish our Educational Maths Game App.

**Game Designer**: According to, https://study.com/articles/Game\_Designer\_Job\_Info\_and\_Requirements\_for\_Becoming\_a\_Game\_Designer.html,Study.com(2020) these are the skills and qualifications for a Game Designer.

Degree Level Bachelor's degree

Degree Field(s) Game design, computer engineering, or computer science

Licensure/Certification Certification in programming languages and certificates available

Experience Sample projects typically required or having worked on similar projects.

Key Skills Creativity; knowledge of computer systems and languages; communication, collaboration, and project management skills

Associate's degree in web design or a similar field, would be highly regarded, web developers can create and design websites, sometimes creating the content.

**Gaming Engineer** Learn.org (2020) suggests that Gaming Engineers have the following required skills and qualifications

Degree Required Bachelor's Degree

Education Field of Study Game programming, game software development, coding for gaming

Key Responsibilities Developing software; programming, planning or testing the software used for the game.

Experience Proof of previous project work.

**Game Programmer**

Degree Required Under graduate degree in Computer programming and coding

Education Field Computer science

Key responsibilities Working with the other team members to ensure coding languages and programs test and run well.

Experience Previous similar project experience with game development

**Analytics and Marketing**

Degree Required Bachelor Degree in IT with Marketing and analytics Certifications

Education Field Information Technology, Marketing and analytics

Responsibilities Promoting the game, gathering useful data to help with the development and finalisation of the game, communication and breaking down the test results, finding the target audience, selling marketing the game.

# References

[https://study.com/articles/Game\_Designer\_Job\_Info\_and\_Requirements\_for\_Becoming\_a\_Game\_Designer.html Retrieved May 14th 2020](https://study.com/articles/Game_Designer_Job_Info_and_Requirements_for_Becoming_a_Game_Designer.html%20%20Retrieved%20May%2014th%202020)

[https://learn.org/articles/Game\_Engineer\_Your\_Career\_and\_Salary\_Questions\_Answered.html Retrieved May 14th 2020](https://learn.org/articles/Game_Engineer_Your_Career_and_Salary_Questions_Answered.html%20Retrieved%20May%2014th%202020)

<https://gameanalytics.com/blog/category/marketing>

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